

Lecture 5. CAN with Flexible Data-Rate – CAN-FD

Why the need for CAN-FD?



CAN has reached practical limits in current applications

- CAN buses exceed recommended busloads (>50%)
- High overhead for sending CAN messages (≥50% overhead) → Only around 40-50\$% of the bandwidth is used for actual data
- CAN bus speeds are limited to 1Mbit/s lower speeds used in actual implementation due to vehicle wiring limitations:
 - Up to 500Kbit/s used in most cases
 - 250Kbit/s used in J1939 networks (500Kbit/s allowed by spec)
 - Maximum achievable bus speed limitied by the In-Frame Response mechanism, i.e. Error frames, ACK field
 - ACK generation delays = transceiver delay + wire propagation delay

What does CAN-FD bring?



Improvements on the CAN protocol

- CAN-FD is based on the CAN 2.0 specification
- Adds new features on top:
 - Support for variable bitrates for the two main message segments:
 - Arbitration phase same as standard CAN
 - Data phase bitrates higher than 1Mbit/s possible (up to ~8Mbit/s)
 - Support for larger data payloads up to 64 bytes/message

Migrating from CAN to CAN-FD

- Differences limited to the CAN controller, i.e. Data Link layer
- Physical layer not changed existing CAN transceivers can be used up to 2-8Mbit/s
- Legacy SW implementations still usable (≤ 8 byte fields)
- System cost is similar to standard CAN



CAN-FD standardization



- CAN-FD specification is now included in ISO 11898-1 which previously contained only standard CAN specs
- Initial CAN-FD specification was slightly different than the current
 - CRC reliability issue discovered during the standardization process (CRC calculation vulnerable to bit sequence shortening or lengthening faults)
 - More details on the issue: Mutter, A. "<u>CAN-FD and the CRC</u> <u>issue</u>" CAN Newsletter 1 (2015).
 - Current specification solves this problem with a slight change in the CAN-FD frame format
- We next look at CAN-FD as specified in the latest ISO11898-1 version

CAN-FD data frame



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CAN-FD Frame – Start of Frame

 CAN-FD Start of Frame field is identical to the CAN SOF – one dominant bit



CAN-FD Frame – Arbitration field

- A few differences in the arbitration field
 - The identifier field is the same as in CAN frames
 - The RTR (Remote transmission Request) bit in CAN frames becomes RRS (Remote Request Substitution) - always dominant since in CAN-FD there are no remote frames



CAN-FD Frame – Control field



- IDE, r and DLC fields same as in the standard CAN frame format
- CAN-FD features additional fields:
 - EDL Extended data Length determines the difference between standard CAN frames (dominant) and CAN-FD frames (recessive)
 - BRS Bit Rate Switch indicated a bit rate switch when recessive and marks the threshold between arbitration and data phase
 - ESI Error State Indicator





CAN-FD Frame – Data Legth Code Politebnica

 In addition to the standard CAN frame length encoding, the data length code in CAN-FD allows the usage of longer data fields up to 64 bytes

DLC value	Data length		DLC value	Data length			
0000	0 bytes		1001	12 bytes			
0001	1 bytes		1010	16 bytes			
0010	2 bytes		1011	20 bytes			
0011	3 bytes		1100	24 bytes			
0100	4 bytes		1101	32 bytes			
0101	5 bytes		1110	48 bytes			
0110	6 bytes		1111	64 bytes			
0111	7 bytes	CAN-FD extension					
1000	8 bytes						

Standard CAN

CAN-FD Frame – Data field



- The data field can be
 - 0-8 bytes long in standard CAN frames
 - 0-8, 12, 16, 20, 24, 32, 48, 64 bytes in CAN-FD

idle	S O F	ID	R R	I D E	н П	r	ВRИ	чоп	DLC	Data field	Stuff count	CRC	D E -	ЧСК	D E -	EOF	ІТМ	idle

CAN-FD Frame – Stuff count



- Stuff count field added to CAN-FD frames to solve the CRC fail issue
- The number of stuff bits has to be known for verifying the correct transmission of a frame
- The stuff bit count itself has to be safeguarded with a parity bit and gray coding

-	Stuff bit count	Bits added to CAN-FD frame						
	modulo 8	Gray-coded value	Parity bit	Fixed stuff bit				
C)	000	0	1				
1	L	001	1	0				
2	2	010	0	1				
3	3	011	1	0				
4	Ļ	100	0	1				
5	5	101	1	0				
6	5	110	0	1				
7	7	111	1	0				

CAN-FD Frame – CRC field



- Different size depending on data field length
 - 15 bits for CAN
 - 17 bits for CAN-FD if data field <= 16 bytes
 - 21 bits for CAN-FD if data field > 16 bytes
- Stuff bits are included in the CRC calculation for CAN-FD (this is not done in standard CAN)
- CRC delimiter transmitted as 1 bit, however receiver can accept up to 2 bit times (due to phase shift)



CAN-FD Frame – ACK and EOF

- ACK field is similar with the standard CAN format
- Difference in interpretation CAN-FD can accept up to 2 bit times as a valid ACK (the additional bit time is allowed to compensate for transceiver phase shifts and propagation delays)
- EOF 7 recessive bits like in standard CAN frames

CAN-FD Frame formats

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- Four data frame formats:
 - Standard CAN 11 bit ID and fixed bit rate
 - Extended CAN 29 bit ID and fixed bit rate
 - Standard CAN-FD 11 bit ID and flexible bit rate
 - Extended CAN-FD 29 bit ID and flexible bit rate
- Error frames identical to CAN error frames
- Remote frames only possible with standard CAN format

CAN-FD performance



- Frame overhead decreases with the increase in data field size
- Busload can be also reduced by using CAN-FD

Frame Type	No. Data-Bytes	Arb. Bit-Rate	Opt. Bit-Rate	Avg. Bit-Rate	Frame Duration
CAN	8	1 Mbit/s	-		111 us
CAN FD	8	1 Mbit/s	4 Mbit/s	2.3 Mbit/s	50.75 us
CAN FD	8	1 Mbit/s	8 Mbit/s	2.9 Mbit/s	39.875 us
CAN FD	64	1 Mbit/s	4 Mbit/s	3.5 Mbit/s	163.75 us
CAN FD	64	1 Mbit/s	8 Mbit/s	5.9 Mbit/s	96.375 us

Tariq Javaid, New Network Technologies & Challenges for the Future-FlexRay, CAN FD, IP